

Research Article

Development of Chemical Bonding LKPD Assisted by Augmented Reality with a Deep Learning Approach and its Effect on Learning Activities and Higher Level Thinking Skills (Hots) of Eleventh Grade High School Students

Dita Novita Rini^{1*}, Eli Rohaeti²¹⁻² Universitas Negeri Yogyakarta, Indonesia* Corresponding Author: dya358@gmail.com

Abstract: This study aims to develop a Student Worksheet (LKPD) on Chemical Bonding assisted by Augmented Reality (AR) based on deep learning and to examine its feasibility, practicality, and effectiveness in improving learning activities and higher-order thinking skills (HOTS) of high school students. The research employed a 4D development model (define, design, develop, and disseminate) using a pretest posttest control group design involving 11th grade students. Research instruments included expert validation sheets, learning activity questionnaires, and HOTS test instruments. Data were analyzed using descriptive and inferential statistical methods. The results indicated that the AR-based LKPD met very feasible and practical criteria based on expert judgment and student responses. Furthermore, there was a statistically significant difference between the experimental and control groups in learning activities and HOTS achievement ($p = 0.005$). The increase in HOTS scores in the experimental group was categorized as moderate, indicating meaningful learning gains. These findings demonstrate that the AR-assisted Chemical Bonding LKPD is effective as an innovative learning medium for supporting students' understanding of abstract chemistry concepts and fostering higher-order thinking skills.

Keywords: Augmented Reality; Chemical Bonds; HOTS; Learning Activities; Student Worksheets.

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1. Introduction

The era of globalization and the Industrial Revolution 5.0 demands that students possess Higher Order Thinking Skills (HOTS), namely the abilities to analyze, evaluate, and create as outlined in the revised Bloom's taxonomy (Akron et al., 2021; Foo & Foo, 2022). These competencies are essential for enabling learners to adapt to complex problems, think critically, and generate innovative solutions in rapidly evolving scientific and technological contexts. HOTS has therefore become a central focus in contemporary education, particularly at the secondary school level where foundational cognitive skills are further developed.

However, learning practices in schools still tend to emphasize the mastery of factual knowledge and procedural understanding. Instruction is often dominated by teacher-centered approaches that prioritize memorization rather than reasoning and reflection. As a result, students have limited opportunities to engage in problem-solving activities or apply concepts in meaningful, real-world contexts, which contributes to the low level of HOTS achievement among learners (Wicaktini et al., 2020; Tuela & Palar, 2022).

In chemistry education, especially in the topic of chemical bonding, learning challenges are more pronounced due to the abstract nature of the concepts involved. Chemical bonds, atomic interactions, and molecular structures cannot be directly observed, making them

difficult for students to conceptualize accurately. These difficulties are frequently exacerbated by the lack of effective visualization tools and inquiry-based learning activities in conventional classrooms, leading to learning obstacles and persistent misconceptions (Hazzi & Dumon, 2014; Hofstein & Lunetta, 2004).

The integration of Augmented Reality (AR) technology offers a promising solution to these challenges. AR enables the visualization of chemical structures and bonding processes through interactive three-dimensional representations, making abstract concepts more concrete and accessible. Previous studies have demonstrated that AR-based learning can enhance students' conceptual understanding, motivation, and engagement, while simultaneously fostering the development of HOTS through exploratory and inquiry-oriented activities (Yang et al., 2018; Badriyah et al., 2023; Waliyuddin & Sulisworo, 2022).

Furthermore, the deep learning approach emphasizes conceptual interconnectedness, reflection, and knowledge transfer, making it highly relevant for addressing the complexity of abstract chemistry concepts. Deep learning encourages students to actively construct understanding rather than merely recall information, supporting sustained cognitive engagement and higher-level thinking (Lynch et al., 2012; Sun, 2023). Therefore, the development of an Augmented Reality-assisted student worksheet (LKPD) based on a deep learning approach represents a strategic innovation to enhance learning activities and Higher Order Thinking Skills (HOTS) of eleventh-grade high school students, while providing a more concrete, interactive, and meaningful learning experience in chemical bonding topics.

2. Literature Review

Chemistry Learning

Chemistry learning involves abstract concepts at the macroscopic, microscopic, and symbolic levels, which often lead to learning difficulties and misconceptions if not properly designed (Hazzi & Dumon, 2014; Lahlali et al., 2023; Etokeren & Abosede, 2022). Therefore, students need to be positioned as active subjects through constructivist approaches that encourage exploration and conceptual understanding (Naibert & Barbera, 2022; Nurafifah & Man, 2018). Student Worksheets (LKPD) serve as strategic instructional tools to facilitate structured learning and foster meaningful understanding of chemistry concepts.

Student Worksheets (LKPD)

LKPD are instructional materials that promote active student engagement through observation, analysis, and reflection, thereby supporting meaningful learning (Setianingrum et al., 2022; Yulkifli et al., 2020). LKPD bridge theory and practice in line with constructivist approaches that position students as active learners (Nurafifah & Man, 2018). Activities embedded in LKPD can also enhance Higher Order Thinking Skills (HOTS) through problem-solving and data analysis, making the integration of technologies such as Augmented Reality relevant for visualizing abstract chemistry concepts (Hatiti et al., 2021; Masrurroh et al., 2023).

Augmented Reality (AR) Technology in Chemistry Learning

Augmented Reality (AR) integrates the real world with interactive digital elements to visualize abstract concepts concretely, thereby increasing student engagement, motivation, and understanding (Yang et al., 2018; Talib et al., 2022). In chemistry learning, AR facilitates the visualization of microscopic concepts such as chemical bonding and molecular structures through 3D models, helping students develop deeper conceptual understanding (Merino et al., 2022; Khairani & Prodjosantoso, 2023). Furthermore, AR promotes active learning activities and the development of HOTS as students are involved in interactive exploration, analysis, and reflection (Badriyah et al., 2023; Saputri et al., 2024).

Deep Learning Approach in AR-Assisted Chemistry LKPD

Deep learning emphasizes reflective engagement, conceptual understanding, and the transfer of knowledge to new contexts, in contrast to surface learning that relies primarily on memorization (Sun, 2023; Wang, 2023b). In chemistry learning, this approach helps students connect macroscopic, microscopic, and symbolic levels, thereby minimizing misconceptions (Luxford & Bretz, 2014; Dhindsa & Treagust, 2014). The integration of AR strengthens deep learning through interactive 3D visualizations that encourage exploration, reflection, and knowledge restructuring, enabling AR-assisted LKPD to simultaneously enhance learning activities and HOTS (Socrates & Mufit, 2022; Huwer et al., 2018).

AR-Assisted LKPD

AR-assisted Student Worksheets (LKPD) are innovative learning media that combine structured learning activities with interactive visualizations, allowing students to understand abstract concepts in a more concrete and engaging manner (Badriyah et al., 2023; Waliyuddin & Sulisworo, 2022). The use of AR in LKPD increases motivation, active engagement, and Higher Order Thinking Skills (HOTS) as students explore, analyze, and independently construct understanding in accordance with constructivist principles.

Higher Order Thinking Skills (HOTS)

HOTS are complex thinking skills that include analysis, evaluation, and creation as defined in the revised Bloom's taxonomy, and are essential in 21st-century learning, particularly in science education (Akrong et al., 2021; Foo & Foo, 2022). HOTS can be developed through contextual learning, guided inquiry, and the use of technologies such as AR, and are assessed through tasks, projects, and analytical questions that emphasize thinking processes rather than memorization (Badriyah et al., 2023; Waliyuddin & Sulisworo, 2022).

Learning Activities

Learning activities encompass students' cognitive, affective, and psychomotor engagement, which can be enhanced through AR-assisted LKPD due to their interactive and engaging learning experiences. Indicators include interest, motivation, emotional engagement, collaborative attitudes, persistence, and responses to instructional methods (Naibert & Barbera, 2022; Prince, 2004; Badamian et al., 2023).

Supporting Theories for the Development of AR-Assisted LKPD and Their Impact on HOTS and Learning Activities

The development of Augmented Reality (AR)-based LKPD is supported by constructivist theory, the Cognitive Theory of Multimedia Learning, and the revised Bloom's taxonomy. Constructivist theory emphasizes active learning in which students construct knowledge through exploration, social interaction, and scaffolding, allowing AR to be utilized for collaborative and reflective learning experiences (Piaget & Vygotsky; Sulindra et al., 2024). The Cognitive Theory of Multimedia Learning states that effectively organized visual and verbal information can reduce cognitive load and strengthen mental schema formation, thereby enhancing higher-order thinking skills (Mayer; Hu et al., 2021). Meanwhile, the revised Bloom's taxonomy emphasizes the development of HOTS through cognitive levels of analyzing, evaluating, and creating, which can be implemented through experiments, projects, and the use of AR to concretely represent abstract concepts (Krathwohl, 2002; Foo & Foo, 2022). The integration of these three theories ensures that AR-assisted LKPD promote active learning activities while simultaneously enhancing students' HOTS.

Developmental Research

Developmental research (R&D) aims to produce educational products that are valid, practical, and effective, including technology-based LKPD such as those utilizing AR (Sugiyono, 2016). Commonly used models include the 4D model (Thiagarajan et al., 1974), ADDIE (Sudrajat, 2022), and Borg & Gall (Shidqi et al., 2023). Validity is assessed through evaluations by content and media experts (Pratikno et al., 2020), practicality relates to ease of use (Jalmo et al., 2022), and effectiveness is measured by improvements in students' learning activities and HOTS (Putra et al., 2024; Rahmadani & Susantini, 2021). The integration of technologies such as AR and e-learning further strengthens LKPD innovation by enhancing motivation, learner autonomy, and student engagement (Ropawandi et al., 2022; Mahzumi et al., 2024; Zamzam et al., 2023).

Chemical Bonding Material

Chemical bonding material is an abstract concept that requires the ability to visualize microscopic particles and interatomic relationships, which often leads to learning difficulties and misconceptions among students (Merino et al., 2022; Lahlali et al., 2023). The use of interactive visual media, particularly Augmented Reality (AR), facilitates the understanding of structures, shapes, and mechanisms of chemical bonds by presenting manipulable three-dimensional representations (Khairani & Prodjosantoso, 2023; Sung et al., 2019). The integration of AR into LKPD also supports the development of Higher Order Thinking Skills (HOTS) through activities involving analysis, evaluation, and molecular model construction, while simultaneously increasing student engagement and reflection (Mahzumi et al., 2024; Utaminingsih et al., 2024). Thus, the application of AR in chemical bonding instruction provides a more interactive and meaningful learning experience that enhances conceptual understanding and students' critical thinking skills (Talib et al., 2022; Buditjahjanto & Irfansyah, 2023; Saputri et al., 2024).

3. Materials and Method

Research Method

This study employed the Four-D (4D) development model proposed by Thiagarajan (1974), which consists of the Define, Design, Develop, and Disseminate stages. The Define stage focused on analyzing learning needs related to chemical bonding materials. The Design stage involved developing an Augmented Reality (AR)-based Student Worksheet (LKPD) grounded in constructivist principles and the Cognitive Theory of Multimedia Learning (Issa et al., 2013; Wei et al., 2024). The Develop stage included prototype development, expert validation, and limited trials, while the Disseminate stage evaluated the effectiveness of the LKPD in improving students' learning activities and Higher Order Thinking Skills (HOTS) (Setianingrum et al., 2022; Talib et al., 2022). The 4D model was applied to produce LKPD that are valid, practical, and effective, while supporting the visualization of abstract chemical concepts through AR technology (Pratikno et al., 2020; Mahzumi et al., 2024).

Trial Design

The trial design employed a quasi-experimental pretest–posttest control group design, conducted in two stages: a small group trial to assess readability, instructional clarity, activity flow, and visual attractiveness, and a field test to evaluate learning activities and HOTS in the experimental class (using AR-assisted LKPD) and the control class (using conventional LKPD) (Pratikno et al., 2020; Setianingrum et al., 2022). The sample consisted of 60 eleventh-grade students from SMAN 2 Tulang Bawang Tengah in the 2025/2026 academic year, with 30 students assigned to the experimental group and 30 to the control group through simple random sampling. Group equivalence was assessed based on students' report card scores and classroom observations to ensure comparable initial abilities (Talib et al., 2022).

Data Collection Techniques

Data collection techniques included learning activity questionnaires, HOTS tests based on the revised Bloom's taxonomy, student and teacher response questionnaires, and expert validation instruments for content and media (Talib et al., 2022; Pratikno et al., 2020). The learning activity questionnaire measured students' motivation, engagement, and attitudes, while the HOTS test assessed analytical, evaluative, and creative abilities related to chemical bonding material. Expert validation ensured the appropriateness of content, language, visual design, and AR integration to produce LKPD that are feasible and of high quality.

Data Analysis

Data analysis was conducted using descriptive quantitative methods to evaluate the feasibility and practicality of the LKPD based on Likert-scale assessments, with feasibility percentages and participant response scores calculated accordingly (Setianingrum et al., 2022; Aulia et al., 2022). Improvements in learning activities and HOTS were analyzed using the N-Gain formula, while inferential analysis was performed using MANOVA to compare simultaneous differences in both variables between the experimental and control groups. Assumption tests for normality, homogeneity, and independence were also conducted (Fattah, 2017). The effectiveness of the LKPD was measured using partial eta squared to determine the contribution of AR-assisted LKPD to improvements in learning activities and HOTS (Cohen, 1988; Richardson, 2011).

4. Results and Discussion

Product Development Results

Introduction

The introduction section consists of the cover page, preface, instructions for using the LKPD, concept map, learning outcomes, and learning objectives.



Figure 1. Cover Page.

Figure 1 illustrates the cover page, which presents the title, author identity, and science-related visual elements infused with technological themes to attract students' attention and convey an innovative image.



Figure 2. Preface.

Figure 2 contains the preface, which summarizes the rationale for using Augmented Reality (AR), emphasizes the deep learning approach, and highlights the orientation toward the development of Higher Order Thinking Skills (HOTS) as the theoretical foundation of the product.



Figure 3. Learning Outcomes and Learning Objectives.

Figure 3 illustrates the Learning Outcomes (CP) and learning objectives, which are formulated specifically to align with the curriculum and provide clear direction for learning activities.



Figure 4. Instructions for Using the LKPD.

Figure 4 presents the page that provides instructions for using the LKPD along with the operational procedures for Augmented Reality (AR), including QR code scanning steps and interaction with 3D models, thereby ensuring the practicality of classroom implementation.



Figure 5. Concept Map.

To reduce cognitive load, Figure 5 presents a concept map that links types of chemical bonds, molecular shapes, physical properties, and their applications, serving as an advance organizer before students engage in the core learning activities.

Core Activities

The core activities in the implementation of the Augmented Reality–assisted Chemical Bonding LKPD are designed to operationalize the guided inquiry syntax in order to foster deep learning. These activities begin with orientation to phenomena and guiding questions that lead students to formulate problems and initial hypotheses.

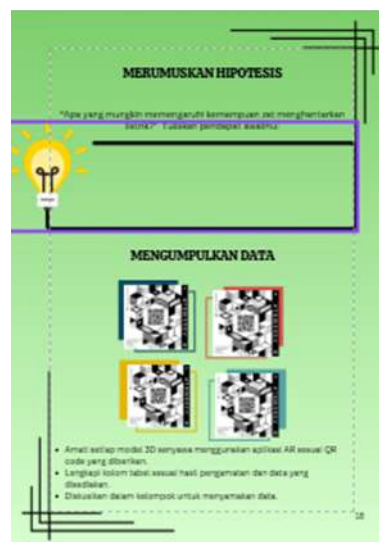


Figure 6. Core Activities.

Figure 6 illustrates the core activities, which begin with a brief phenomenon-based orientation or guiding questions, followed by guided formulation of problems and hypotheses. Students then explore objects through Augmented Reality by scanning QR codes and manipulating 3D models to collect relevant data in tables or worksheets. The collected data are analyzed through structured group discussions by linking representations (microscopic–macroscopic), associating bond types with substance properties, and constructing scientific arguments to address the guiding questions. The next stage involves verification and generalization, in which students test the consistency of their findings using other examples, identify patterns, and communicate their results through short presentations.

Closing Activities

As shown in Figure 7, students write the main conclusions regarding the relationships among bond types, molecular shapes/structures, and material properties along with their real-world implications, while the teacher ensures that these conclusions align with the learning objectives. This is followed by a brief reflection on the identified patterns, valid generalizations, and their applications in daily life. As reinforcement of formative assessment, a “Let’s Play a Game” QR code directs students to a quiz that provides immediate feedback.

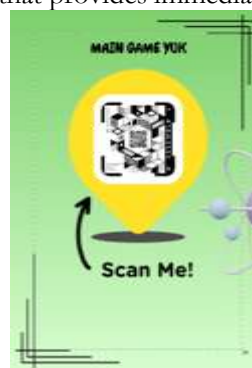


Figure 7. Closing Section.

Final Product Review

The final product is an Augmented Reality–assisted Student Worksheet (AR-LKPD) for chemical bonding material, developed using the Four-D (4D) model consisting of Define, Design, Develop, and Disseminate stages. The Define stage revealed that chemical bonding instruction in eleventh-grade classrooms still faces obstacles due to the abstract nature of the material, while students demonstrate high interest in visual media and technology. The Design stage produced an AR-LKPD incorporating guided inquiry syntax, concept maps, usage instructions, and 3D models accessed via QR codes, aligned with deep learning principles,

constructivism, and multimedia learning theory to facilitate active and reflective learning.

The Develop stage indicated that the product was highly feasible in terms of academic content and media quality, with validation results of 81.25% from content experts and 94.17% from media experts. The AR-LKPD was also found to be practical for classroom use, as evidenced by positive responses from teachers (95.8%) and students (87.3%), with revisions focused on improving video quality, AR usage instructions, and the alignment of learning objectives. The Disseminate stage, conducted through field testing, demonstrated a significant effect of the AR-LKPD on students' learning activities and Higher Order Thinking Skills (HOTS) (MANOVA, $p = 0.005$), with a moderate N-gain score for HOTS (0.6) and the largest effective contribution observed for HOTS ($\eta^2 = 0.133$).

Overall, the AR-assisted Chemical Bonding LKPD is valid, practical, and effective, making it suitable for implementation in senior high school classrooms. Furthermore, it has strong potential to be further developed for other chemistry topics that require spatial visualization and the enhancement of Higher Order Thinking Skills.

5. Conclusion

The development of an Augmented Reality (AR)-assisted Chemical Bonding Student Worksheet (LKPD) using a deep learning approach based on the Four-D (4D) model resulted in a product that is valid, practical, and effective. The AR-LKPD features a structured learning sequence consisting of orientation, problem formulation, three-dimensional model exploration, reflection, and practice quizzes, and applies guided inquiry syntax that supports the development of students' Higher Order Thinking Skills (HOTS).

Validation results indicate that the AR-LKPD falls into the highly feasible category, with content expert validation reaching 81.25% and media expert validation reaching 94.17%. Student and teacher responses also demonstrate high levels of readability and practicality (87.3%–95.8%). Inferential analysis using MANOVA revealed a significant difference in learning activities and HOTS between the experimental and control groups ($p = 0.005$), with the contribution of AR-LKPD usage being more dominant in improving HOTS (partial eta squared = 0.133) compared to learning activities (partial eta squared = 0.025). Therefore, the AR-assisted LKPD is effective in enhancing students' HOTS in chemical bonding material for eleventh-grade senior high school students.

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